

On Safari MULTI-BLOCKS



Can you be one to collect the most supplies for the safari?

Object: To be the player with the most supplies (sets of three matching multiplication cards) for the safari.

Number of players: 2-6

Materials: Game board, 1 chip or marker of one color for each player, drawing cards (72), a pair of number cubes.

How to Play: Players roll the number cubes to determine who goes first. Multiply the number on each cube. The player with the highest product goes first. Play goes in a clockwise direction after the first player takes their turn.

Players place their chip/marker on start. The cards are shuffled and placed in the center face-down. The player with the highest product rolls again to start the game. Players follow the instructions on

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Prepared by Laura Weakland, Fall 2008*

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the space they land on: **Draw** - take the top card(s) off the deck; **Trade-in** - take the top card(s) off the deck, placing the same number of cards from the player's hand back into the deck; or **Lose-a-Turn**.

Players try to collect as many sets of three (and pairs) during the game. A set of three consists of corresponding cards of the three types in all the *same color*. Players should lay their matches out in front of them.

There are several special cards: **Wild** – can be used in place of a card to make a set of three; **Count** – player must count out loud for play to continue; Jump ahead or trade in “**Up to 5**” spaces or cards – can be anywhere between 0 and 5 spaces or cards.

Play continues around the board until all players reach the last space, or until any player collects 5 complete sets of 3. The winner is the player with the most sets of three at the end of the game. A tie is broken by counting the remaining pairs the winners have.